

Syllabus: NCFE LEVEL 2 TECHNICAL AWARD IN MUSIC TECHNOLOGY

Please consult: Miss S Neville

What we aim to do

The Music Technology course is aimed at students with an interest in music production and recording. It is a vocational qualification equivalent to GCSE at grades A*-C. The qualification provides an introduction to the Music Technology industry and enables learners to acquire, develop and apply the skills and knowledge required for further academic and/or vocational jobs in Music Production. This is a practical, exciting, course that allows you to learn about Music Technology and production through hands-on tasks. This course is suitable for you if you enjoy using computers and software to create your own music and if you are interested in learning how to use a studio to record and mix music. You don't need to be able to perform on an instrument however any performers on this course will get the opportunity to record and mix their own playing. A new studio is being built especially for the start of this course in September 2018 and students will have access to one Mac each in a separate room from the Music Department.

What we study

Unit 1: How to use a Digital Audio Workstation (Logic on Mac). In this unit you will develop skills in operating a Digital Audio Workstation (DAW) creatively using audio, MIDI, hardware and editing tools.

Unit 2: How to compose in a specific style. For this unit you will compose your own music in a specific style, for example creating a piece of Drum & Bass or Dubstep.

Unit 3: Studio recording. You will plan and undertake a recording session for a given scenario. You'll be taught how to use microphones, record tracks and mix music. Your final project might be a demo for a band, recording a vocalist overdubbing lead and backing vocals or the production of a radio play.

Unit 4: Sound creation. You will explore sound creation and apply your knowledge to a variety of media examples. Learners must show that they know how types and methods of sound creation are used in different forms of media such as video games, movies, TV adverts, radio broadcast/podcast and animations.

Skills needed

An interest in Music Technology and production.

How your work will be assessed

Coursework is worth 50% of the course, 35% is a practical test and 15% is a written exam.

External written test (15%): Invigilated exam including a listening task assessing underpinning knowledge and skills drawn from across the course.

External assessment practical test (35%): Invigilated exam assessing application of knowledge and skills.

What this subject can lead to when you finish Year 11 at The Hollyfield School

The qualification provides an introduction to the Music Technology industry and enables learners to acquire, develop and apply the skills and knowledge required for further academic and/or vocational jobs in Music Production. It is great preparation for the Edexcel A-Level in Music Technology currently run in our 6th form.

Possible careers

The Music Industry is a big business and offers a huge range of opportunities in many different careers. The course naturally progresses students on to careers as Music producers, engineers and composers or related jobs in the Music Industry and Media.

- Producer (recording musicians and making records)
- Music Engineer (working in a studio such as Abbey Road)
- Folio Artist (working with sound effects on the radio)
- Composer (creating original music for films)

Additional information/special requirements

n/a

Relevant website links for further information on the course/subject

Specification: <https://www.ncfe.org.uk/qualification-search/ncfe-level-2-technical-award-in-music-technology-3665.aspx>

Careers: http://www.ism.org/news/article/careers_with_music_general_information

<http://www.creative-choices.co.uk/industry-insight/inside/music>

<http://www.bbc.co.uk/1xtra/events/get Aheadaz.shtml>

